



Funded by the
Erasmus+ Programme
of the European Union



**ERASMUS + project „Learning games for dyslexic young adults ”
(Nr. 2018-1-LV01-KA204-046970)**

final conference

PROGRAMME

March 23rd, 2021

TIME	ACTIVITY
13.30	Joining the conference
14.00 - 14.05	Opening of the conference Prof. Ilze Ivanova, University of Latvia, coordinator of ERASMUS + project „Learning games for young dyslexic adults”
14.05 - 14.30	Mobile games for dyslexic people – challenge for teachers Prof. Sarmite Tubele, University of Latvia
14.30 - 14.50	Fighting Dyslexia over the distance Mario Engel, Chairman of the Austrian Dyslexia Association and the German Dyslexia Association
14.50 - 15.10	Adolescents with dyslexia: counselling and examples of good practice. Experience from the Czech Republic doc. PhDr. Lenka Krejcova, PhD., Charles University, DYSCENTRUM, Czech Republic
15.10 - 15.30	Experience from Erasmus + project “Dyslexia Assessment Protocol” Daniela Boneva, Head of Dyslexia Association, Bulgaria
15.30 - 15.50	“Brain-Boy® Universal” – device as a tool for solving dyslexia problems Dr. Katažyna Labanienė, Lithuania
15.50 - 16.00	Break

TIME	ACTIVITY
16.00 - 16.30	Carousel of virtual games Dr.paed. Erika Picukane, Latvian language Agency, Latvia
16.30 - 16.40	Virtual tools – your assistants in the classroom Kristine Kampmane, University of Latvia
16.50 - 17.00	Challenges and possibilities of ERASMUS + project „Learning games for dyslexic young adults” Prof. Ilze Ivanova, University of Latvia, coordinator of ERASMUS + project „Learning games for young dyslexic adults”
17.00 - 17.10	Closing of the conference Prof. Ilze Ivanova, University of Latvia, coordinator of ERASMUS + project „Learning games for young dyslexic adults”